

# Average-Case Analysis of Quicksort

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## 1 Introduction

Quicksort is a divide-and-conquer algorithm for sorting a list  $S$  of  $n$  comparable elements (e.g. an array of integers). The steps of quicksort can be summarized as follows.

1. If  $n$  is 0 or 1, then return.
2. Pick an element  $p \in S$ , which is called the *pivot*. We suppose that we pick randomly.
3. Partition  $S - \{p\}$  into two disjoint sublists  $S_L$  (left sublist) and  $S_R$  (right sublist), as follows:  
 $S_L = \{s \in S - \{p\} | s \leq p\}$ , and  $S_R = \{s \in S - \{p\} | s \geq p\}$
4. Recursively apply quicksort on each of the sublists  $S_L$  and  $S_R$ .

Given its recursive design, the analysis of quick sort involves solving the recurrence relation  $t(n)$  that describes its run time. Its run time  $t(n)$  is equal to the sum of run times of the two recursive calls and of the run time  $f(n)$  required for selecting the pivot and partitioning  $S$  into  $S_L$  and  $S_R$ . We have  $f(n) = \Theta(n)$ , because this work can be done in one pass through  $S$ . Hence,  $t(n)$  is given by:

$$t(n) = t(i) + t(n - i - 1) + n, \quad \text{for } n > 1, \quad \text{and } t(0) = t(1) = 1, \quad (1)$$

where  $i = |S_L|$  is the size of the left sublist.

## 2 Average-Case Analysis

For the pivoting and partitioning strategy defined above, we can assume that each possible size of  $S_L$  (and consequently  $S_R$ ) is equally likely. Possible sizes are  $0, 1, \dots, n - 1$ , each having a probability  $1/n$ . Hence, the average value of the run time  $t(n)$  in Eq. 1 is given by,

$$t(n) = \frac{1}{N} \left[ \sum_{i=0}^{n-1} t(i) + t(n - i - 1) \right] + n \quad (2)$$

Since  $\sum_{i=0}^{n-1} t(i) = \sum_{i=0}^{n-1} t(n - i - 1)$ ,  $t(n)$  can be written as,

$$t(n) = \frac{2}{N} \left[ \sum_{i=0}^{n-1} t(i) \right] + n \quad (3)$$

The steps below apply some algebraic manipulations in order to put the recurrence relation in a solvable form. First, multiplying by  $n$ , we get

$$nt(n) = 2 \left[ \sum_{i=0}^{n-1} t(i) \right] + n^2 \quad (4)$$

Substituting  $n$  by  $n - 1$ , we get,

$$(n-1)t(n-1) = 2\left[\sum_{i=0}^{n-2} t(i)\right] + (n-1)^2 \quad (5)$$

By subtracting Eq. 5 from Eq. 4, we obtain,

$$nt(n) - (n-1)t(n-1) = 2t(n-1) + 2n - 1 \quad (6)$$

Rearranging and simplifying, we get,

$$nt(n) = (n+1)t(n-1) + 2n \quad (7)$$

Dividing both sides by  $n(n+1)$ , we get,

$$\frac{t(n)}{n+1} = \frac{t(n-1)}{n} + \frac{2}{n+1} \quad (8)$$

Applying back substitution we get,

$$\begin{aligned} \frac{t(n)}{n+1} &= \frac{t(n-2)}{n-1} + \frac{2}{n} + \frac{2}{n+1} \\ &= \frac{t(n-3)}{n-2} + \frac{2}{n-1} + \frac{2}{n} + \frac{2}{n+1} \\ &= \dots \\ &= \frac{t(1)}{2} + 2 \sum_{i=3}^{n+1} \frac{1}{i} \\ &\approx \frac{1}{2} + 2[\ln(n+1) + \gamma - \frac{3}{2}] \end{aligned}$$

where  $\gamma \approx 0.577$  is Euler's constant. Therefore,

$$\begin{aligned} \frac{t(n)}{n+1} &= O(\log n) \quad \text{and hence,} \\ t(n) &= O(n \log n). \end{aligned}$$

## References

- [1] Mark Allen Weiss. *Data Structures and Algorithm Analysis in C++*. Addison Wesley, 2006.